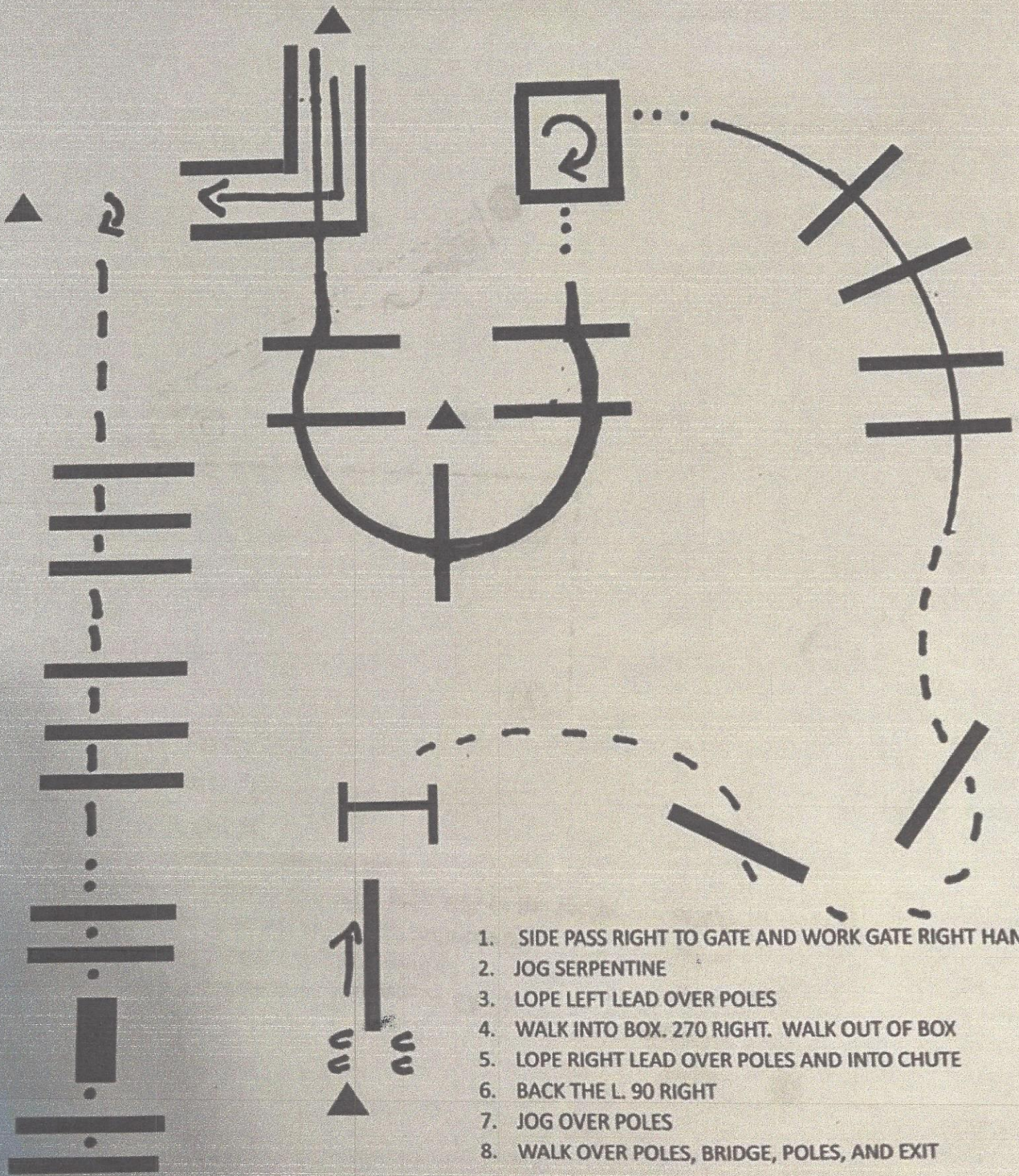


Trail classes 21-35

ALL WALK TROT - jog at all lopes

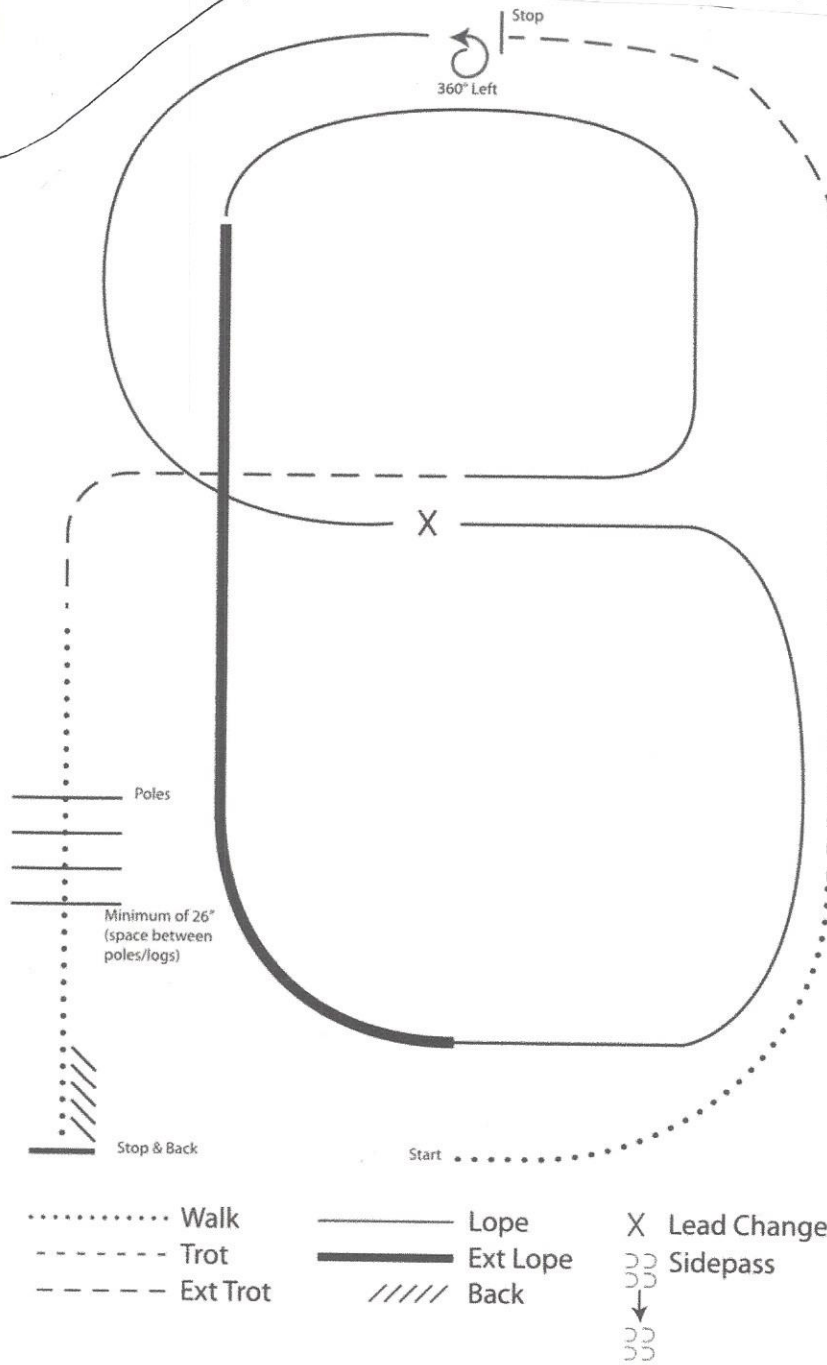


Ranch Riding

CLASSES 50-54

Class 55+56

FOR CLASSES 55 & 56 TROT WHERE IT SAYS LOPE



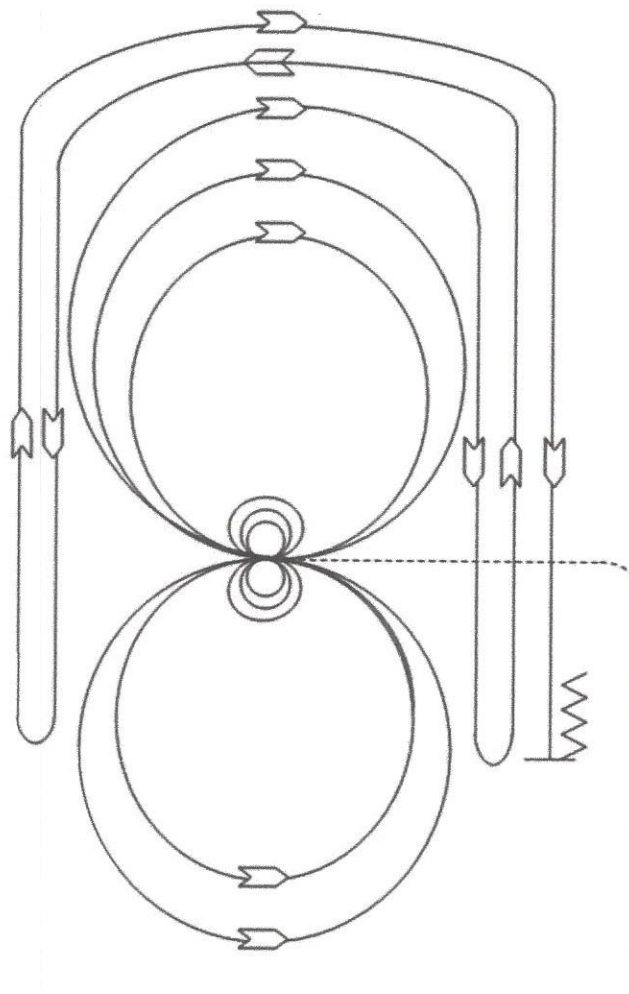
RANCH RIDING PATTERN 1

1. Walk
2. Trot
3. Extend the trot, at the top of the arena, stop
4. 360 degree turn to the left
5. Left lead ½ circle, lope to the center
6. Change leads (simple or flying)
7. Right lead ½ circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over poles
12. Stop and back

CLASS #

57, 58, 59, 60

Ranch
Reining ^{HW}



RANCH REINING PATTERN 1

Mandatory Markers along Fence or Wall: The judge shall indicate with markers on arena fence or wall the center of the pattern.

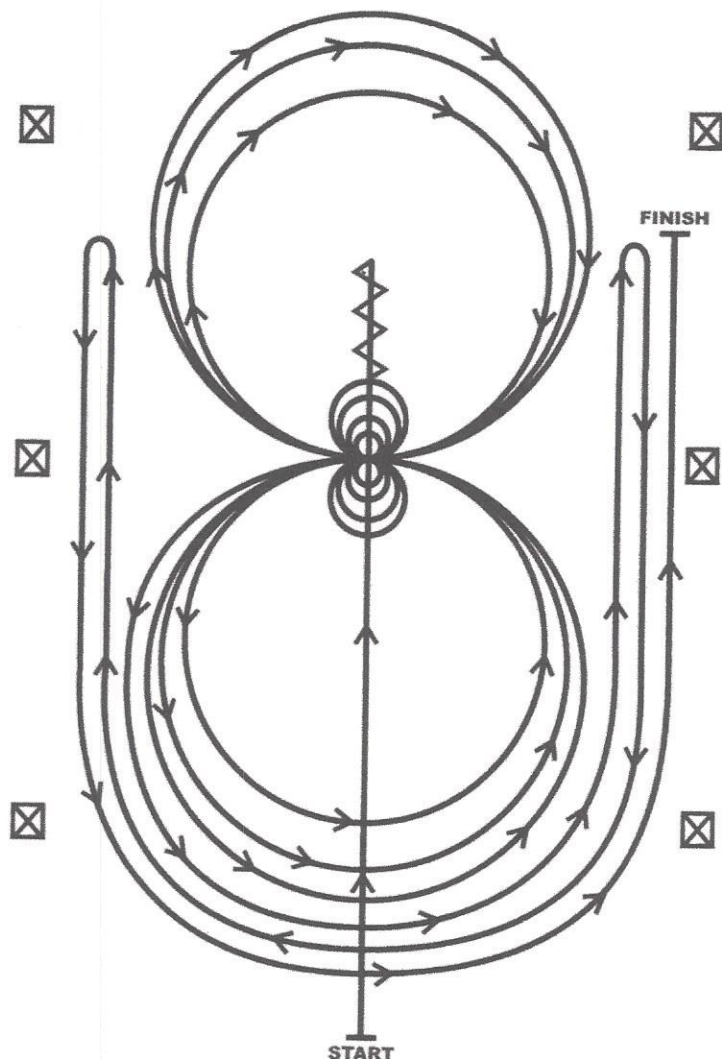
Ride pattern as follows: Trot to center of arena and stop.

1. Complete 3 spins in one direction. Hesitate.
2. Complete 3 spins in the opposite direction. Hesitate.
3. Beginning on right lead, complete two large fast circles to the right. Change leads at center of arena.
4. Complete two large fast circles to the left. Change leads at center of arena.
5. Begin a large circle to the right but do not close this circle. Run down the right side of the arena past the center marker and do a left roll back at least 20 feet from the wall or fence, no hesitation.
6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right roll back at least 20 feet from the wall or fence, no hesitation.
7. Continue back around previous circle, but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least 20 feet from the wall or fence. Back up at least 10 feet. Hesitate to show completion of pattern.

CLASS #

64, 65, 66

Reining

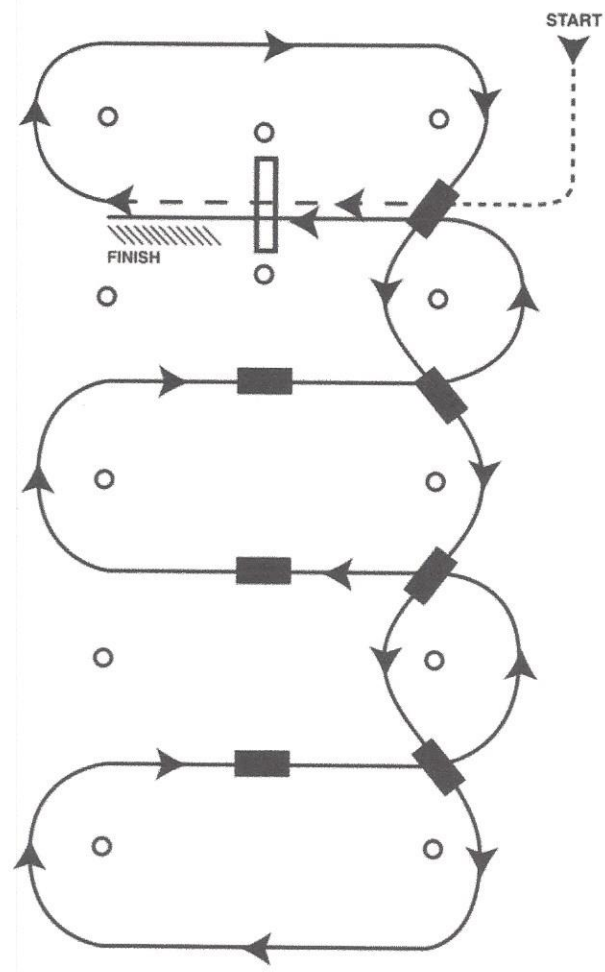


PATTERN 9

1. Run past the center marker and do a sliding stop. Back up to center of the arena or at least 10 feet (3.05 m). Hesitate.
2. Complete four spins to the right.
3. Complete four and one-quarter spins to the left so that horse is facing the left wall or fence. Hesitate.
4. Beginning on the left lead, complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
5. Complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
6. Begin a large fast circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least 20 feet (6.09 m) from the wall or fence - no hesitation.
7. Continue back around the previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least 20 feet (6.09 m) from the wall or fence - no hesitation.
8. Continue back around previous circle but do not close this circle. Run up right side of the arena past the center marker and do a sliding stop at least 20 feet (6.09 m) from the wall or fence. Hesitate to demonstrate completion of the pattern.

Exhibitor may be requested to dismount and drop bridle to the designated judge.

Western Riding
 Class #
 67, 68



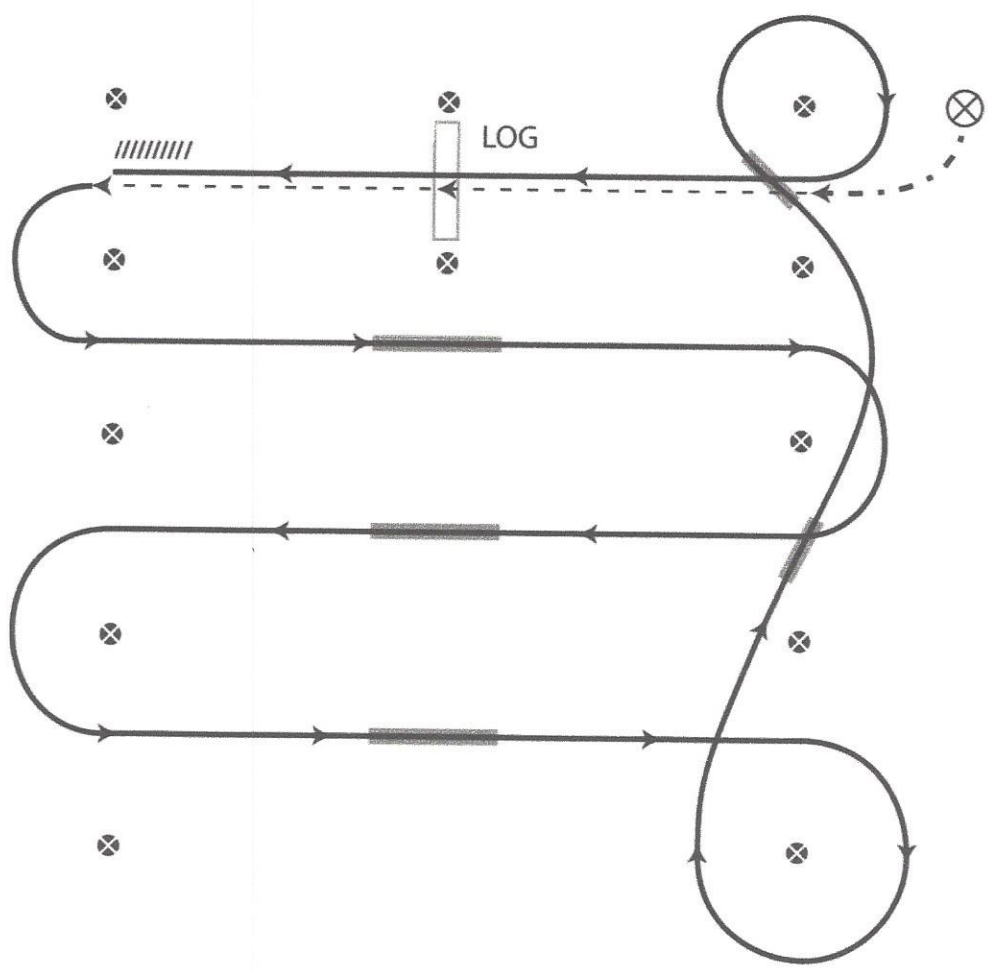
- | | | | |
|------|---------|---|---------------------------|
| WALK | ----- | ○ | MARKER |
| JOG | - - - - | ■ | RECOMMENDED CHANGING AREA |
| LOPE | ———— | ▭ | LOG |
| BACK | /////// | | |

WESTERN RIDING PATTERN 4

1. Walk, transition to jog, jog over log
2. Transition to right lead
3. First line change
4. Second line change
5. Third line change
6. Fourth line change
7. First crossing change
8. Second crossing change
9. Third crossing change
10. Lope over log
11. Lope, stop & back

Western Riding

Class #
69, 70



- | | | | |
|------|---------|---|---------------------------|
| WALK | ----- | ○ | MARKER |
| JOG | - - - - | ■ | RECOMMENDED CHANGING AREA |
| LOPE | ———— | □ | LOG |
| BACK | /////// | | |

GREEN WESTERN RIDING PATTERN 2

1. Walk, transition to jog, jog over log
2. Transition to left lead lope
3. First crossing change
4. Second crossing change
5. Third crossing change
6. Circle & first line change
7. Second line change & circle
8. Lope over log
9. stop & back

OPPORTUNITY CLASSIC
Saddle Seat Equitation

Show Date: 73474

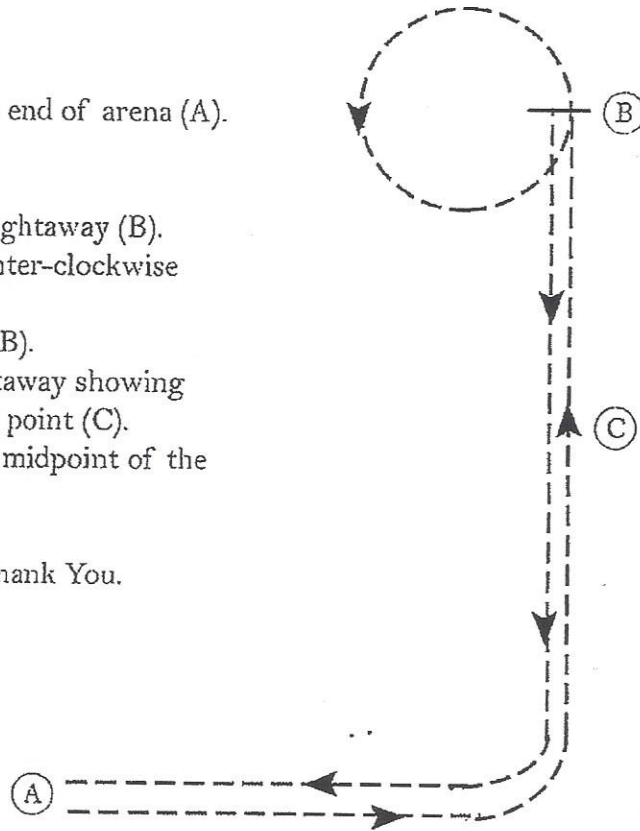
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Begin at the mid-point of the in gate end of arena (A).

1. Trot along the rail to the right.
2. Briefly stop at the end of the straightaway (B).
3. Trot a circle at the curve in a counter-clockwise direction.
4. Close the circle, then stop briefly (B).
5. Reverse and trot down the straightaway showing one change of diagonal at the mid point (C).
6. Continue around the curve to the midpoint of the turn (A).

The workout has been completed - Thank You.



- Walk - - - - -
- Trot - - - - -
- Extended Trot - - - - -
- Canter - - - - -
- Lead Change
- Back
- Reference Point (B)

[SSE/1]

Pattern Provided by:

